

Internet Ecosystems and Virtualization Issues

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Demands for Future Internet

Internet

- Not Considered When Designed
 - Mobility
 - Security
 - QoS/QoE
 - Economic Incentives
 - ...
- ➔ More and more demands are emerging with various applications/services

What Future Internet Services Look Like?

- User-Centric
 - Customized Service
- Context-Aware
 - Intelligent Service
- Data-Centric
 - Fast, Easy, and Exact Service
- Hard Realtime
 - Social Infrastructure Service

Paradigm Shift

A single infrastructure provides a **single** service



A single infrastructure provides **multiple** services

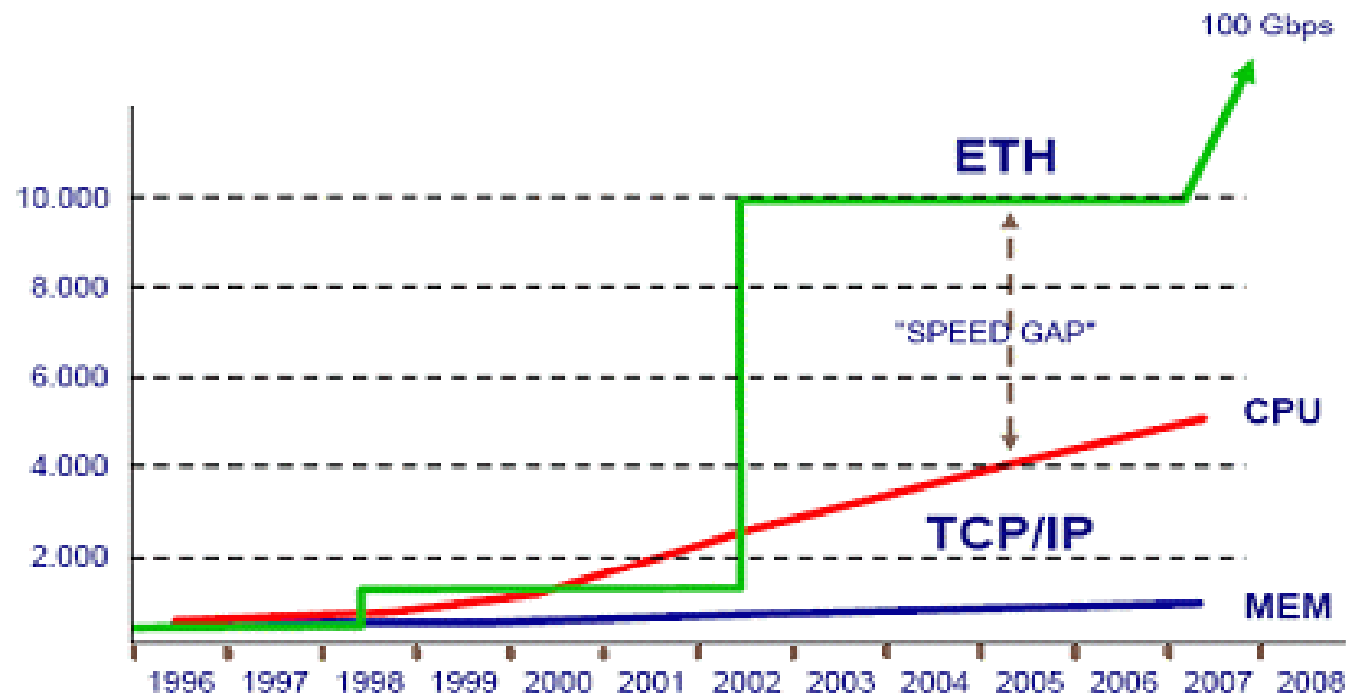
Paradigm Shift Availability

- Moore's Law
 - Every 18 months,
Computing power doubles while the cost remains the same
- Hwang's Law
 - Every 12 months,
Semiconductor memory capacity doubles
- Gilder's Law
 - Every 12 months,
Optical fiber bandwidth triples

➔ Reversing the role of Computers and Networks

Speed Gap Between Computers and Networks

The speed gap: what happens with memory & CPU (Software)



Source: J. Barroso (2006)

Reversing the role of Computers and Networks

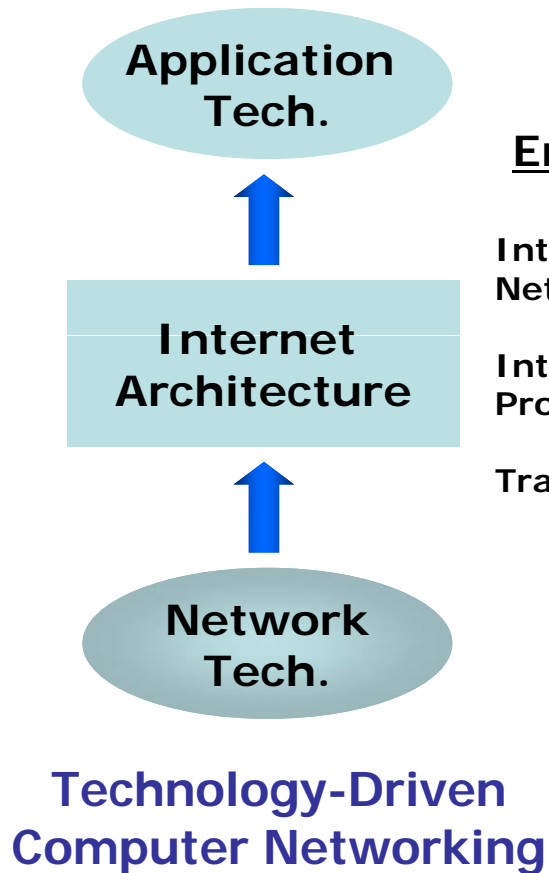
Computer Networking



Networked Computing

Current Internet vs. Future Internet

Current Internet



End to End

Interconnection Network

Internetworking Protocol (IP)

Transparency



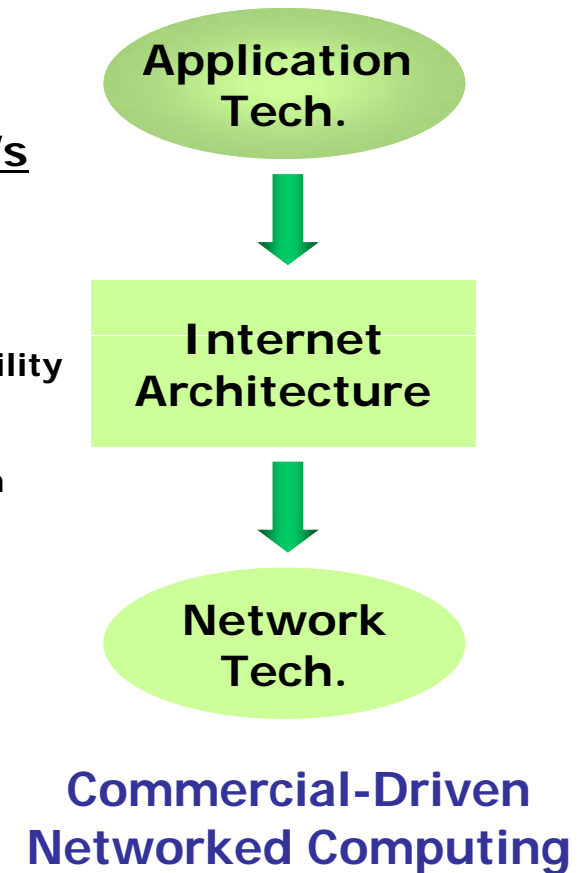
NW of NWs

Federation

Programmability

Virtualization

Future Internet



Commercial-Driven Approach for Future Internet

- User-Centric Services
 - ➔ Customize Cost, Bandwidth, Speed, ...
- Context-Aware Services
 - ➔ Take in Location, Mobility, Time, Harm/Safety, ...
- Data-Centric Services
 - ➔ Fast/Easy/Exact Identification, Fetch, ...
- Hard Realtime Service
 - ➔ Reduce Transmission latency, Processing delay, ...

Demands for Future Internet

- Diverse Transfer Modes
 - Packet mode, Circuit mode, ...
- Precise Identification of
 - Time and Location
- Prompt Response Time

Internet Ecosystems of the Future

Four Views of Future Internet

- Social View
- Commercial View
- Technical View
- Operational View

Social View of Future Internet

- Future Social Infrastructure that enables Social Growth
- ➔ Need to Support Public/Private Services
(e.g., Collaborations, Transportation, Health-care, Education, etc.)

Commercial View of Future Internet

- Each part of the Internet vies/competes in favour of their own particular interests
 - Users
 - Commercial ISPs
 - Content/High-Level-Service Providers
 - Intellectual Property Right (IPR) Holders
 - Governments
- Demands are often contradictory between the players on the ground of the Internet
- Need for Ecosystem

Technical View of Future Internet

- Different Service networks are demanded by diverse services/users

➔ Need for Programmable network architecture that can implement any service network

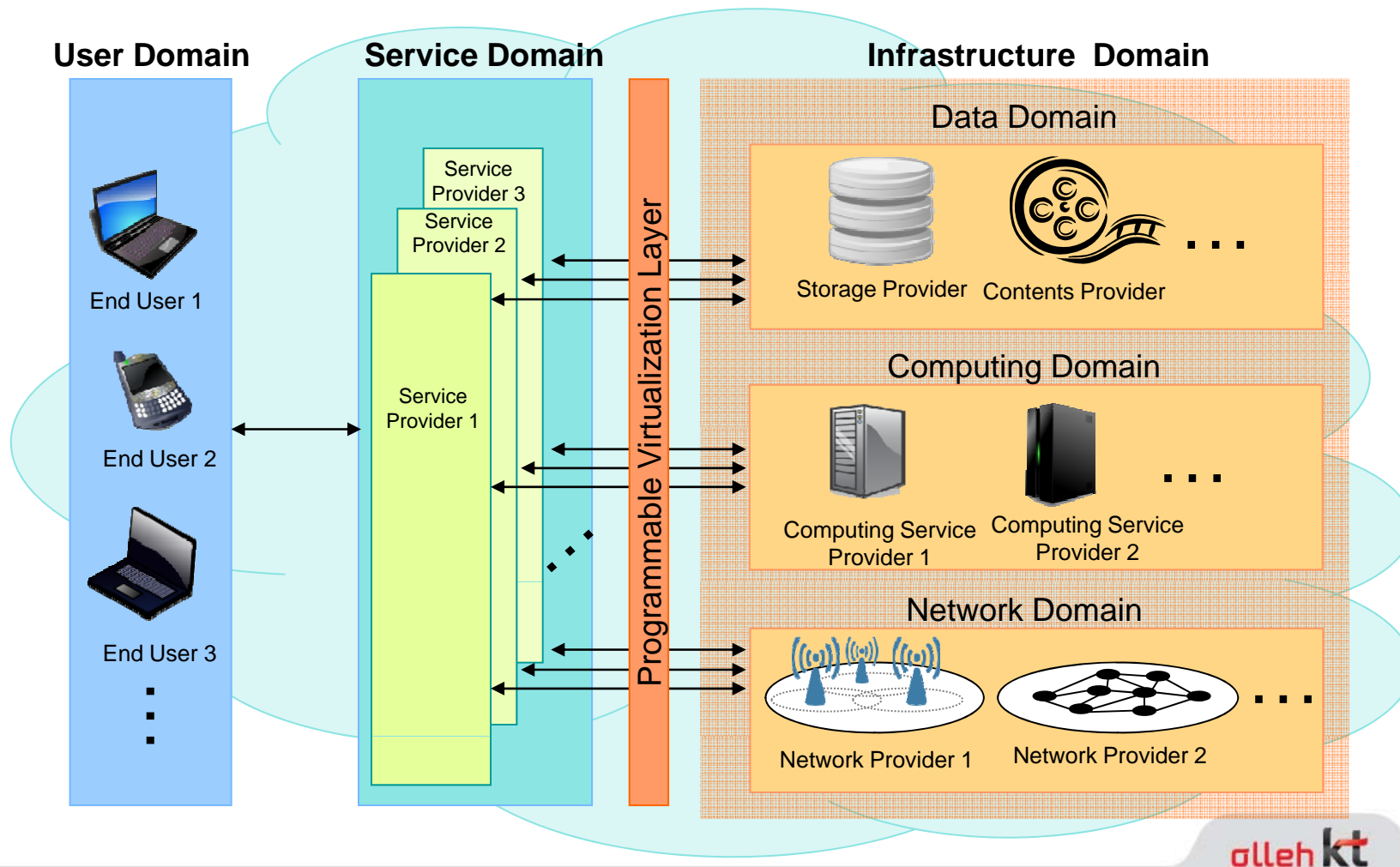
➔ Defined by Networked Computing Technical Standards

Operational View of Future Internet

- Ecosystem with Autonomic Management
- ➔ Need for Operation and Management
 - User/Application-Side Operation/Management
 - Network-Side Operation/Management

Internet Ecosystem

- Future Internet as the solution for the tussles over the Internet
 - Technically guarantees proper economic incentives according to their contribution



Network Virtualization Issues

Network Virtualization Issues

- Physical/Virtualized Resource Management
- Virtualized Network Isolation
- Wireless Virtualization
- Scope of Programmability
- Scalability and Performance
- Virtualization Policy
- Virtualized Network Provision

Physical/Virtualized Resource Management

- Resource Identification
- Resource Location
- Resource Discovery
- Resource Availability
- Resource Monitoring
- Autonomic Management for Resources
 - Self-Healing
 - Self-Configuration
 - Self-Optimization

Virtualized Network Isolation

- Level of Isolation Between Virtualized Networks to Achieve
 - QoS/QoE
 - Security
 - ...

Wireless Virtualization

- Need Different Considerations
 - Different Characteristics (Dynamic/Ad-hoc) and Capacity (Bandwidth, CPU, etc.)
- Isolation and Spectrum characteristics
- Non-identical Nodes and Node-specific Properties
- End-to-end slicing through wired and wireless networks

Scope of Programmability

- Software Level
- Hardware Level

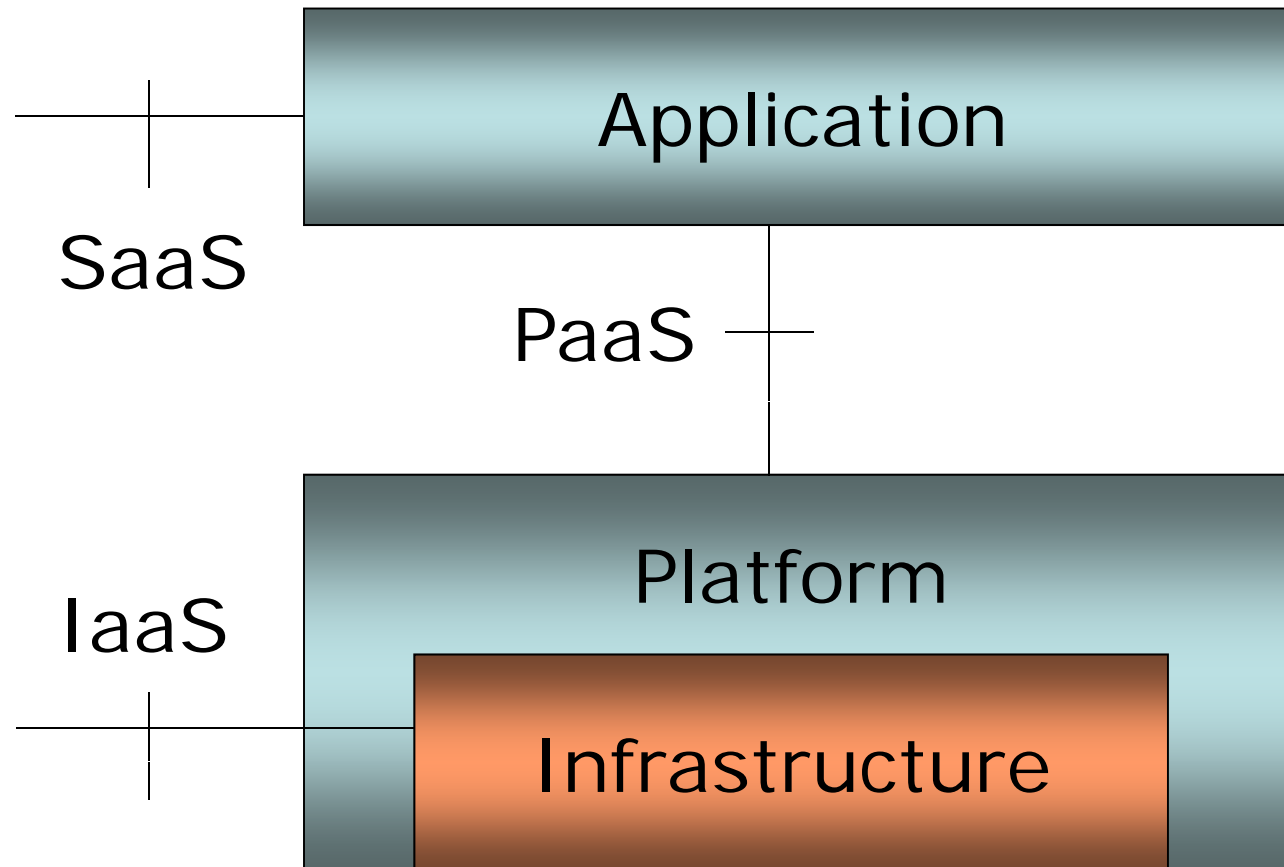
Scalability and Performance

- Number of Users
 - Number of Virtualized Networks
 - Performance Measurement/ Evaluation Metric
- ➔ Critical for Commercial Deployment

Virtualization Policy

- Federation
- Admission
- Resource Allocation
- Economic Incentives

Virtualized Network Provision



Conclusion and Open Discussion

Future Internet

- Technically
 - Future Society Infrastructure, over which any network service that users want is available by Networked Computing paradigm
 - ➔ Programmable Network Architecting is available
- Socially
 - Future Society Infrastructure, over which political, economical, social, and/or cultural activities of new paradigm are supported

Future Internet Features

- Programmable Infrastructure
 - QoS, Security, Multicast, ...
- Autonomic Management
- Synchronous & Hard Real-Time
- Theory of Networked Computing
- Network Science for Social Value

Internet Ecosystems and Virtualization Open Discussion

- Economic incentives are important for the Internet ecosystem
- Will virtualization play a key role of paradigm shift and change the rule of game ?
- Is Network virtualization performance enough for commercial deployment?

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